



RESOURCE ANALYSIS OF DISTRIBUTED AND CONCURRENT PROGRAMS

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WHAT IS RESOURCE ANALYSIS?

The aim of RESOURCE ANALYSIS is to bound the resource consumption (aka cost) of executing a given program P



WHAT IS RESOURCE ANALYSIS?

static

The aim of RESOURCE ANALYSIS is to bound the resource consumption (aka cost) of executing a given program P *without actually executing* P



WHAT IS RESOURCE ANALYSIS?

static

The aim of RESOURCE ANALYSIS is to bound the resource consumption (aka cost) of executing a given program P without actually executing
 P any



WHAT IS RESOURCE ANALYSIS?

automatic
static

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P *any*



WHAT IS RESOURCE ANALYSIS?

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The aim of RESOURCE ANALYSIS is to bound the resource consumption (aka cost) of executing a given program P *without actually executing*
P *any*

- ▶ Upper Bounds (*worst case*)
- ▶ Lower Bounds (*best case*)



WHAT IS RESOURCE ANALYSIS?

automatic
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P *any*

automatic
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The aim of RESOURCE ANALYSIS is to bound the resource consumption (aka cost) of executing a given program P *without actually executing*
any
 P

- ▶ Execution steps
- ▶ Visits to p
- ▶ Memory

automatic
static

The aim of RESOURCE ANALYSIS is to bound the resource consumption (aka cost) of executing a given program P without actually executing P
any

- ▶ Execution steps
- ▶ Visits to p
- ▶ Memory

non-cumulative

automatic
static

The aim of RESOURCE ANALYSIS is to bound the resource consumption (aka cost) of executing a given program P *without actually executing*
P *any*

- ▶ Execution steps
- ▶ Visits to p
- ▶ Memory
- ▶ Time? Energy?

automatic
static

The aim of RESOURCE ANALYSIS is to bound the resource consumption (aka cost) of executing a given program P without actually executing P
any

- ▶ Execution steps
- ▶ Visits to p
- ▶ Memory
- ▶ ~~Time? Energy?~~
platform dependent

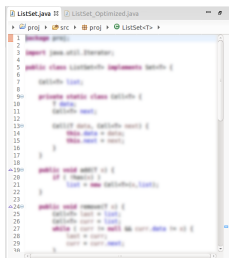


WHAT IS IT USEFUL FOR?

- Traditional applications

WHAT IS IT USEFUL FOR?

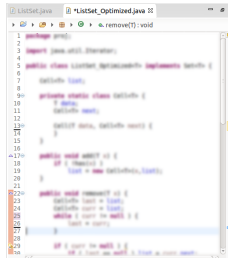
- Traditional applications
- Program optimization



```
1 package org;
2
3 import java.util.Iterator;
4
5 public class ListSet implements Set {
6     private List;
7
8
9     private static class SetInfo {
10         T data;
11         SetInfo next;
12
13         SetInfo(T data, SetInfo next) {
14             this.data = data;
15             this.next = next;
16         }
17     }
18
19     public void add(T t) {
20         if (!contains(t))
21             List = new SetInfo(t, List);
22     }
23
24     public void remove(T t) {
25         SetInfo next = List;
26         while (t equals the next) {
27             List = next.next;
28         }
29     }
30 }
```

U_1

\preceq

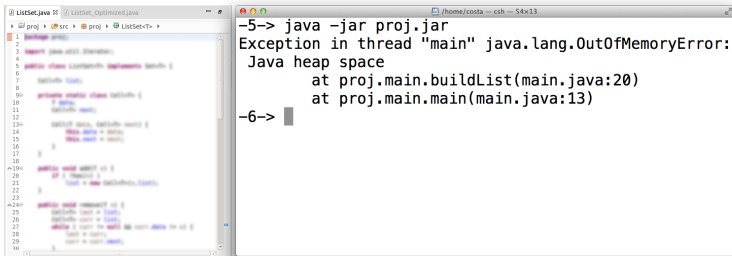


```
1 package org;
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3 import java.util.Iterator;
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5 public class ListSet implements Set {
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```

U_2

WHAT IS IT USEFUL FOR?

- Traditional applications
 - Program optimization
 - Verification: resource guarantees



The image shows two overlapping windows. The left window is a code editor displaying the source code of a Java program named 'ListSet.java'. The code includes a main class and a nested class 'ListSet' with various methods and annotations. The right window is a terminal window titled '/home/costa - ssh - 54x13'. It shows the command '-5-> java -jar proj.jar' being executed, followed by an exception message: 'Exception in thread "main" java.lang.OutOfMemoryError: Java heap space'. The stack trace indicates the error occurred at 'proj.main.buildList(main.java:20)' and 'proj.main.main(main.java:13)'. Below the error message, the prompt '-6->' is visible.



WHAT IS IT USEFUL FOR?

- Traditional applications
 - Program optimization
 - Verification: resource guarantees
 - Certification: resource usage certificates
- New applications for distributed systems

WHAT IS IT USEFUL FOR?

- Traditional applications
 - Program optimization
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- New applications for distributed systems
 - Load balance

$$n \log(n) + 4m$$



$$2^n + 2m$$



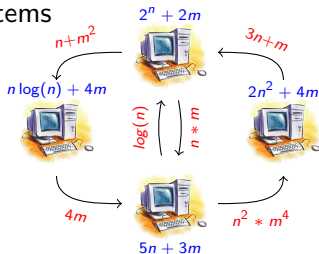
$$2n^2 + 4m$$



$$5n + 3m$$

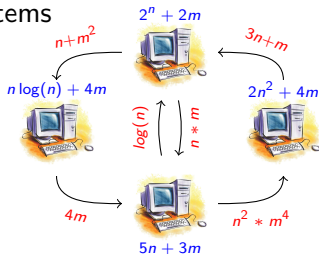
WHAT IS IT USEFUL FOR?

- Traditional applications
 - Program optimization
 - Verification: resource guarantees
 - Certification: resource usage certificates
- New applications for distributed systems
 - Load balance
 - Amount of data transmitted



WHAT IS IT USEFUL FOR?

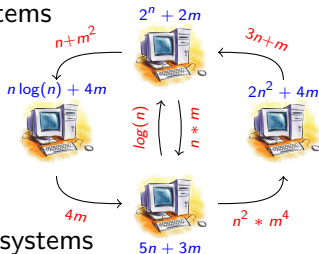
- Traditional applications
 - Program optimization
 - Verification: resource guarantees
 - Certification: resource usage certificates
- New applications for distributed systems
 - Load balance
 - Amount of data transmitted
 - Exploitation of parallelism



WHAT IS IT USEFUL FOR?

- Traditional applications
 - Program optimization
 - Verification: resource guarantees
 - Certification: resource usage certificates
- New applications for distributed systems

- Load balance
- Amount of data transmitted
- Exploitation of parallelism
- Model and dimension distributed systems





PLAN OF THE TALK

- ▶ Part 1: Cost analysis in sequential programs
 - ▶ Generation of cost relations
 - ▶ Inference of upper bounds



PLAN OF THE TALK

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 - ▶ Inference of upper bounds
- ▶ Part 2: Cost analysis in concurrent programs
 - ▶ Loops with concurrent interleavings
 - ▶ May-happen-in-parallel analysis
 - ▶ Rely-guarantee reasoning



PLAN OF THE TALK

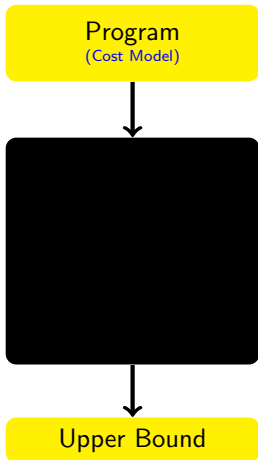
- ▶ Part 1: Cost analysis in sequential programs
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 - ▶ Inference of upper bounds
- ▶ Part 2: Cost analysis in concurrent programs
 - ▶ Loops with concurrent interleavings
 - ▶ May-happen-in-parallel analysis
 - ▶ Rely-guarantee reasoning
- ▶ Part 3: Cost analysis of distributed systems
 - ▶ Dynamic distributed locations
 - ▶ Resource analysis with cost centers
 - ▶ New performance indicators
 - ▶ Parallel and peak cost



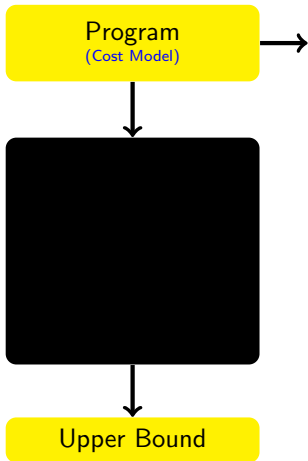
Sequential Programs



RESOURCE ANALYSIS OF SEQUENTIAL CODE



RESOURCE ANALYSIS OF SEQUENTIAL CODE



```
while (l != null) {  
    l = l.next;  
    new C();  
}
```

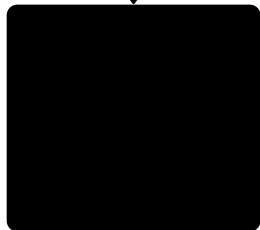
(number of instructions)

RESOURCE ANALYSIS OF SEQUENTIAL CODE

Program
(Cost Model)

```
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```

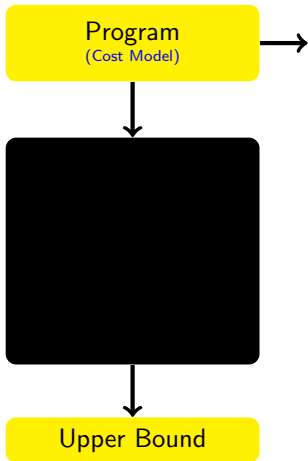
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Upper Bound

$1 + 3 * \text{size}(l)$

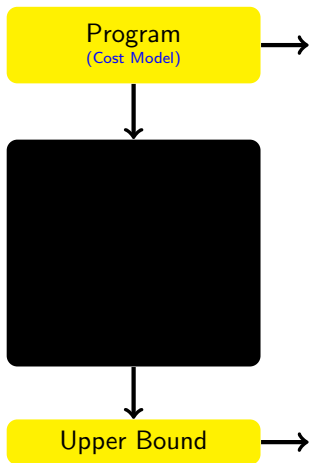
RESOURCE ANALYSIS OF SEQUENTIAL CODE



```
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```

(number of visits to a program point)

RESOURCE ANALYSIS OF SEQUENTIAL CODE

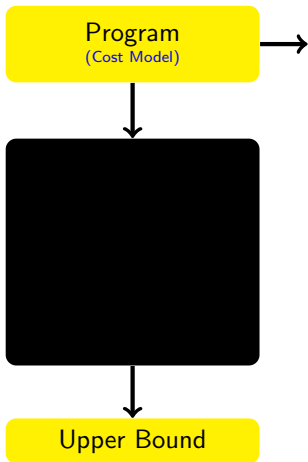


```
while (l != null) {  
    l = l.next;  
    new C();  $\Leftarrow$  program point  
}
```

(number of visits to a program point)

$size(l)$

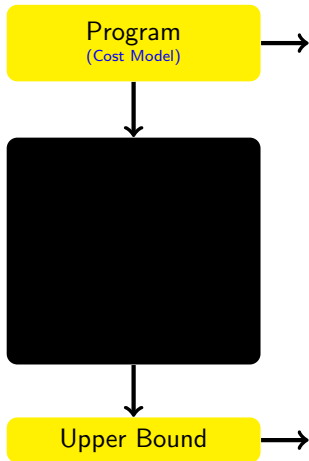
RESOURCE ANALYSIS OF SEQUENTIAL CODE



```
while (l != null) {  
    l = l.next;  
    new C();  
}
```

(memory)

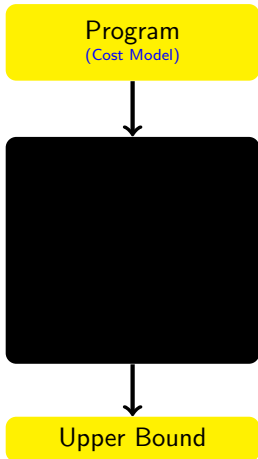
RESOURCE ANALYSIS OF SEQUENTIAL CODE



```
while (l != null) {  
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```

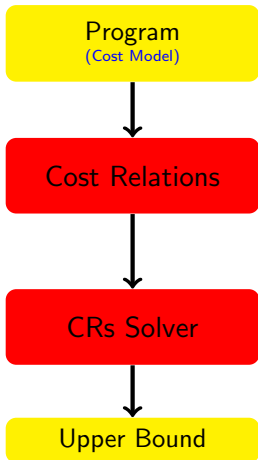
(memory)

$size(l) * size(C)$



A Classical approach [Wegbreit'75] to cost analysis consists of:

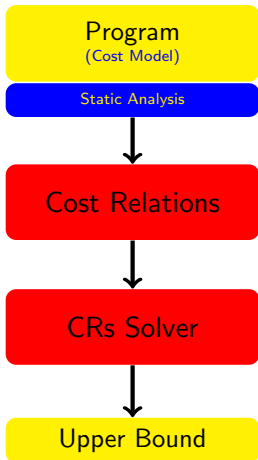
1. expressing the cost of a program by means of *recurrence relations*.
2. solving the relations by obtaining a *closed-form upper bound* (a function of the input data sizes).



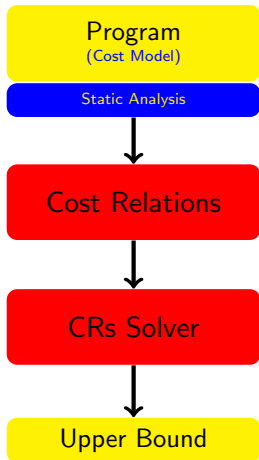
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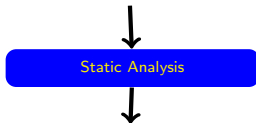
RESOURCE ANALYSIS OF SEQUENTIAL CODE



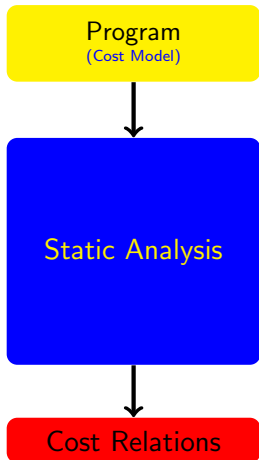
RESOURCE ANALYSIS OF SEQUENTIAL CODE

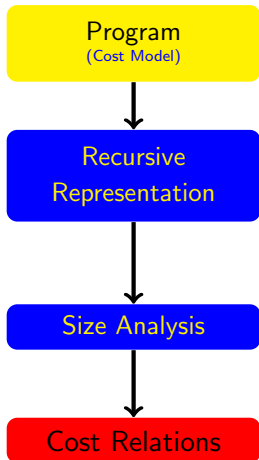


while ($l \neq \text{null}$) $l = l.\text{next};$

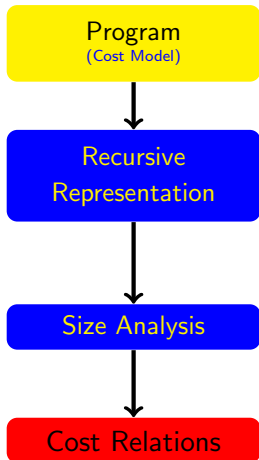


$$\begin{aligned} \text{while}(l) &= k_1 && \{l=0\} \\ \text{while}(l) &= k_2 + \text{while}(l'') && \{l>0, l>l''\} \end{aligned}$$





RESOURCE ANALYSIS OF SEQUENTIAL CODE

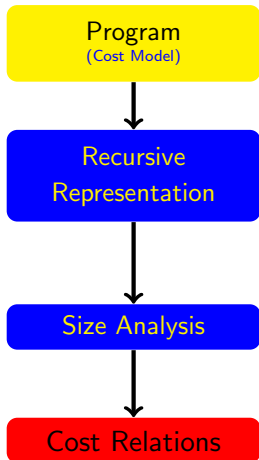


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while (l != null) l = l.next;
```



```
while(l, l) ← l=null.  
while(l, l') ← l≠null,  
                  l''=l.next,  
                  while(l'', l').
```

RESOURCE ANALYSIS OF SEQUENTIAL CODE

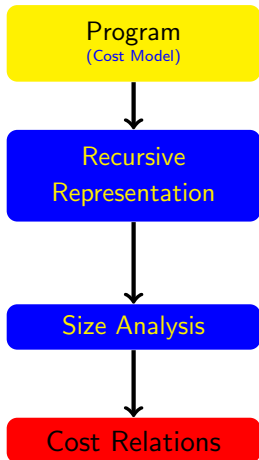


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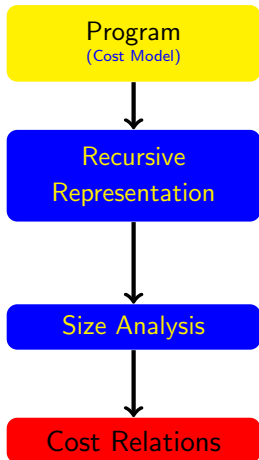


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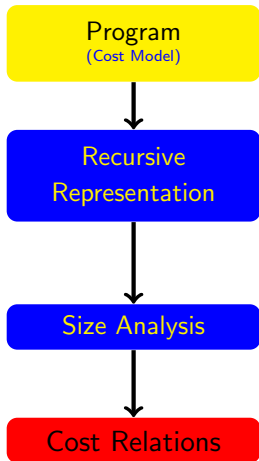
RESOURCE ANALYSIS OF SEQUENTIAL CODE



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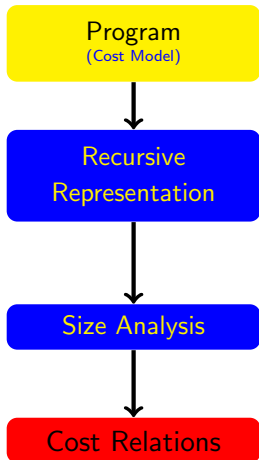
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$\text{while}(l, l) \leftarrow l = \text{null}.$
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\downarrow

$\text{size}_1 \leftarrow \{l=0\}$
 $\text{size}_2 \leftarrow \{l>0, l>l''\}$

RESOURCE ANALYSIS OF SEQUENTIAL CODE



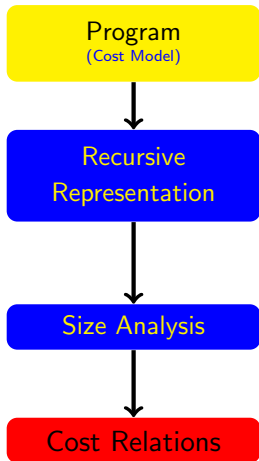
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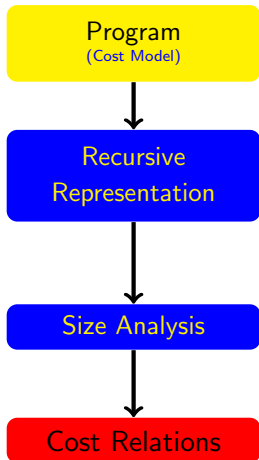
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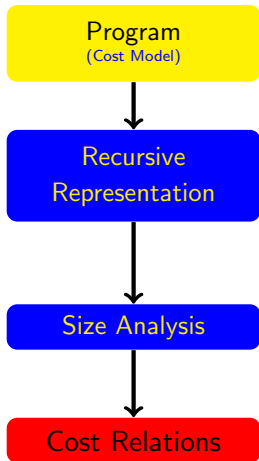
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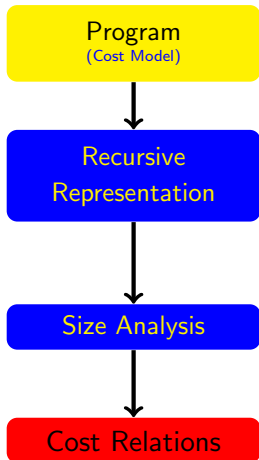
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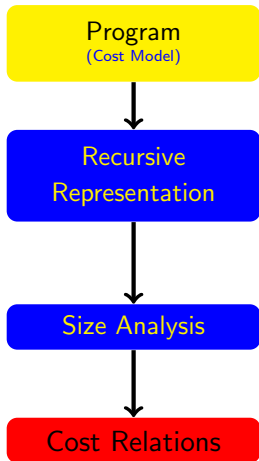
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\downarrow

$\text{while}(l) = k_1 \{l=0\}$
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RESOURCE ANALYSIS OF SEQUENTIAL CODE



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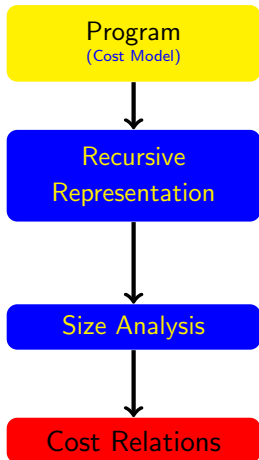
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↓

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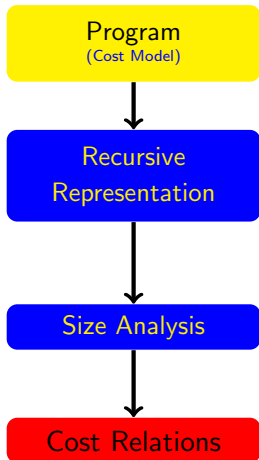
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RESOURCE ANALYSIS OF SEQUENTIAL CODE



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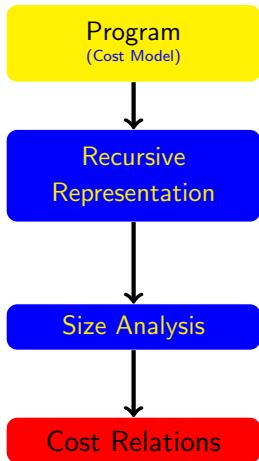
\downarrow

$\text{size}_1 \leftarrow \{l=0\}$
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\downarrow

$\text{while}(l) = 1 \quad \{l=0\}$
 $\text{while}(l) = k_2 + \text{while}(l'') \quad \{l>0, l>l''\}$

RESOURCE ANALYSIS OF SEQUENTIAL CODE



while ($l \neq \text{null}$) $l = l.\text{next}$;

\downarrow

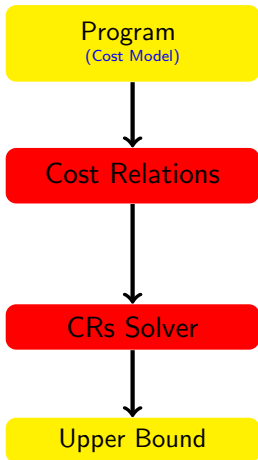
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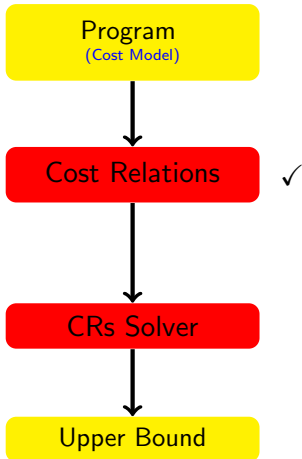
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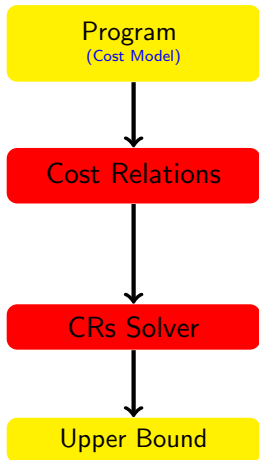
$\text{while}(l) = 1 \quad \{l=0\}$
 $\text{while}(l) = 2 + \text{while}(l'') \quad \{l>0, l>l''\}$



RESOURCE ANALYSIS OF SEQUENTIAL CODE



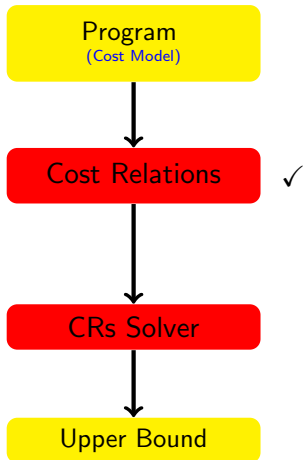
RESOURCE ANALYSIS OF SEQUENTIAL CODE



while (l != null) l = l.next;

$while(l) = k_1 \quad \{l=0\}$
 $while(l) = k_2 + while(l'') \quad \{l>0, l>l''\}$ ✓

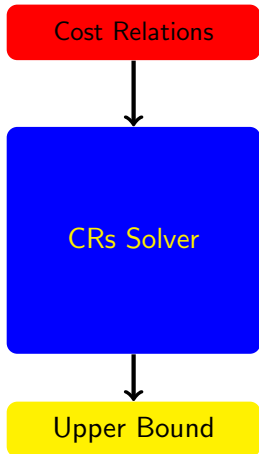
RESOURCE ANALYSIS OF SEQUENTIAL CODE



while (l != null) l = l.next;

$while(l) = k_1 \quad \{l=0\}$
 $while(l) = k_2 + while(l'')$ $\{l>0, l>l''\}$ ✓

$k_1 + k_2 * l$



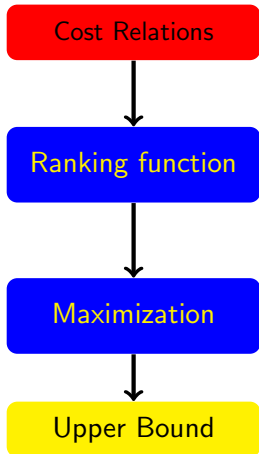
Cost Relations

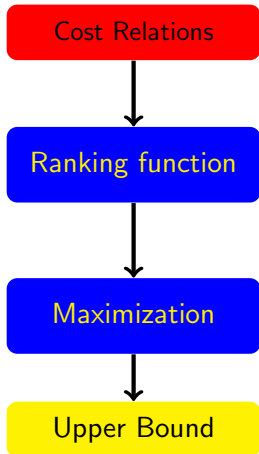
$$\begin{aligned} \text{while}(l) &= k_1 && \{l=0\} \\ \text{while}(l) &= k_2 + \text{while}(l'') && \{l>0, l>l''\} \end{aligned}$$

Ranking function

Maximization

Upper Bound


$$\begin{array}{l} \text{while}(l) = k_1 \quad \{l=0\} \\ \text{while}(l) = k_2 + \text{while}(l'') \quad \{l>0, l>l''\} \end{array}$$
$$\begin{array}{c} \downarrow \\ RF(l) = l \\ \text{(linear expression on } l) \end{array}$$

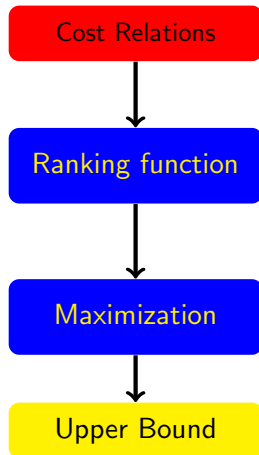


$$\begin{aligned} \text{while}(l) &= k_1 && \{l=0\} \\ \text{while}(l) &= k_2 + \text{while}(l'') && \{l>0, l>l''\} \end{aligned}$$

$$RF(l) = l$$

(linear expression on l)

Maximization remains the same
 k_1 and k_2 are constants



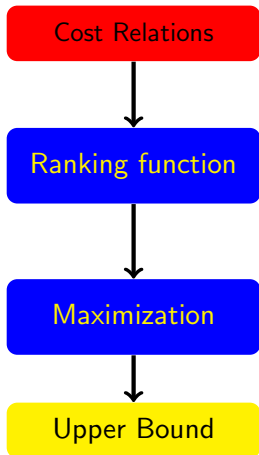
$$\begin{aligned} \text{while}(l) &= k_1 && \{l=0\} \\ \text{while}(l) &= k_2 + \text{while}(l'') && \{l>0, l>l''\} \end{aligned}$$

$$RF(l) = l$$

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 k_1 and k_2 are constants

$$\text{while}^+(l) = \text{cost}_{bc}^+ + RF(l) * \text{cost}_{loop}^+$$



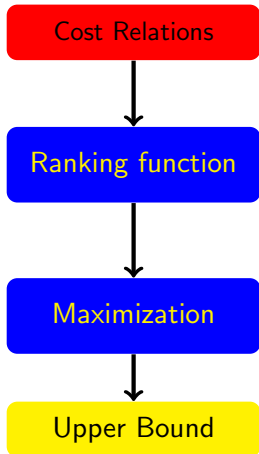
$$\begin{aligned} \text{while}(l) &= k_1 && \{l=0\} \\ \text{while}(l) &= k_2 + \text{while}(l'') && \{l>0, l>l''\} \end{aligned}$$

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$$\begin{aligned} \text{while}^+(l) &= \text{cost}_{bc}^+ + RF(l) * \text{cost}_{loop}^+ \\ \text{while}^+(l) &= k_1 + \end{aligned}$$



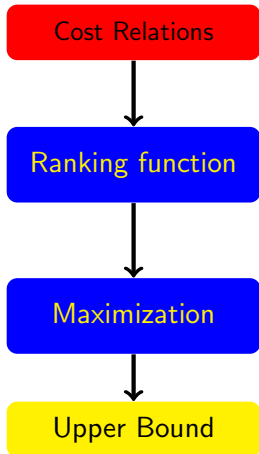
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$$RF(l) = l$$

(linear expression on l)

Maximization remains the same
 k_1 and k_2 are constants

$$\begin{aligned} \text{while}^+(l) &= \text{cost}_{bc}^+ + RF(l) * \text{cost}_{loop}^+ \\ \text{while}^+(l) &= k_1 + l * \end{aligned}$$



$$\begin{aligned} \text{while}(l) &= k_1 && \{l=0\} \\ \text{while}(l) &= k_2 + \text{while}(l'') && \{l>0, l>l''\} \end{aligned}$$

$$RF(l) = l$$

(linear expression on l)

Maximization remains the same
 k_1 and k_2 are constants

$$\begin{aligned} \text{while}^+(l) &= \text{cost}_{bc}^+ + RF(l) * \text{cost}_{loop}^+ \\ \text{while}^+(l) &= k_1 + l * k_2 \end{aligned}$$



- ▶ The process involves a series of transformations and analyses:
 - ▶ Transformation into recursive form
 - ▶ Size analysis
 - ▶ Generation of cost relations
 - ▶ Ranking functions and maximization
- ▶ We cover polynomial, exponential, logarithmic complexities
- ▶ From now on: **given task m , we assume cost \mathcal{U}_m**
- ▶ Main references: **ESOP'07, SAS'08**
- ▶ Handling fields: **SAS'10, FM'11**



Concurrent Programs



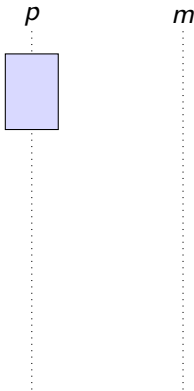
ADDING CONCURRENCY



- ▶ Different tasks interleave execution in the same processor



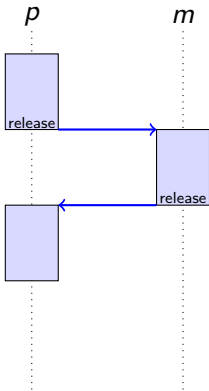
ADDING CONCURRENCY



- ▶ Different tasks interleave execution in the same processor
- ▶ Asynchronous task invocations $m(\bar{x})$

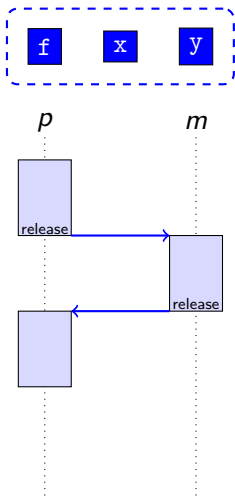


ADDING CONCURRENCY



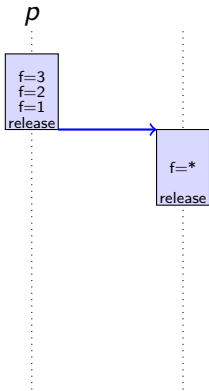
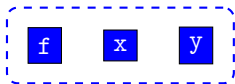
- ▶ Different tasks interleave execution in the same processor
- ▶ Asynchronous task invocations $m(\bar{x})$
- ▶ Non-preemptive concurrency by explicitly releasing the processor `release`

ADDING CONCURRENCY



- ▶ Different tasks interleave execution in the same processor
- ▶ Asynchronous task invocations $m(\bar{x})$
- ▶ Non-preemptive concurrency by explicitly releasing the processor `release`
- ▶ Shared memory among the different tasks

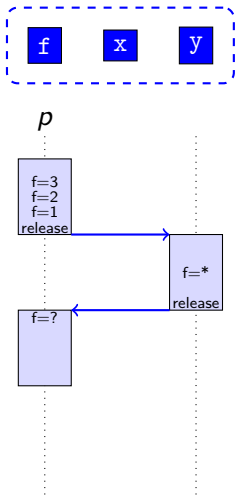
RESOURCE ANALYSIS WITH INTERLEAVINGS (I)



```
while (f > 0) {  
    ...  
    f = f - 1;  
    release;  
}
```

- ▶ **1st approach:** assume that shared memory changes after every `release`

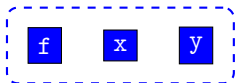
RESOURCE ANALYSIS WITH INTERLEAVINGS (I)



```
while (f > 0) {  
    ...  
    f = f - 1;  
    release;  
}
```

- ▶ **1st approach:** assume that shared memory changes after every `release`
- ▶ Loss of information, poor results
→ loops based on shared variables cannot be bound.

RESOURCE ANALYSIS WITH INTERLEAVINGS (II)



p

```
f=3  
f=2  
f=1  
release
```

m

```
x=3  
y=7  
release
```

p()

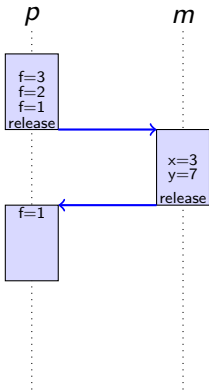
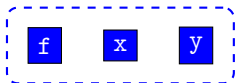
```
1 while (f>0){  
2   ...  
3   f = f-1;  
4   release;  
5 }
```

m()

```
6 x = 3;  
7 y = 7;
```

- ▶ **2nd approach:** use a *May-Happen-in-Parallel* analysis to infer instructions pairs that can interleave: ... (4, 6), (4, 7) ...

RESOURCE ANALYSIS WITH INTERLEAVINGS (II)



$p()$

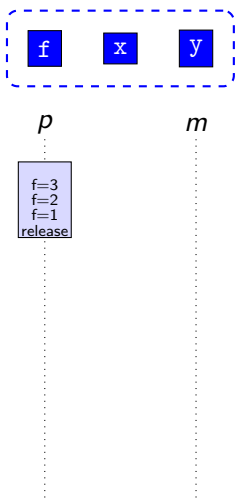
```
1 while (f>0){
2   ...
3   f = f-1;
4   release;
5 }
```

$m()$

```
6 x = 3;
7 y = 7;
```

- ▶ **2nd approach:** use a *May-Happen-in-Parallel* analysis to infer instructions pairs that can interleave: ... (4, 6), (4, 7) ...
- ▶ Shared memory can only change if an update can interleave with **release** → improve results

RESOURCE ANALYSIS WITH INTERLEAVINGS (III)



p()

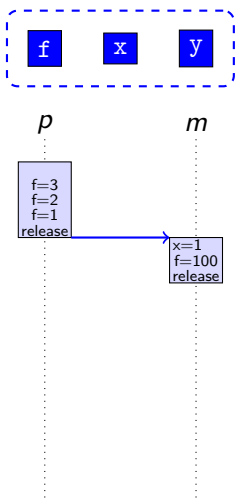
```
1 while (f>0){  
2   ...  
3   f = f-1;  
4   release;  
5 }
```

m()

```
6 while (x>0){  
7   x = x-1;  
8   f = 100;  
9   release;  
10 }
```

- ▶ **3rd approach:** interleavings that modify shared memory are safe if they can only happen a *finite* number of times

RESOURCE ANALYSIS WITH INTERLEAVINGS (III)



$p()$

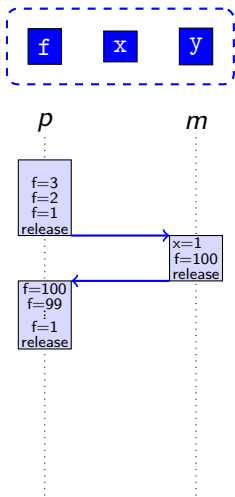
```
1 while (f>0){  
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$m()$

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6 while (x>0){  
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RESOURCE ANALYSIS WITH INTERLEAVINGS (III)



$p()$

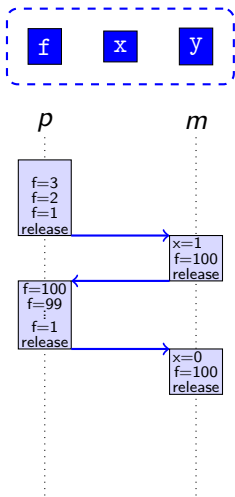
```
1 while (f>0){
2   ...
3   f = f-1;
4   release;
5 }
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$m()$

```
6 while (x>0){
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- ▶ **3rd approach:** interleavings that modify shared memory are safe if they can only happen a *finite* number of times

RESOURCE ANALYSIS WITH INTERLEAVINGS (III)



p()

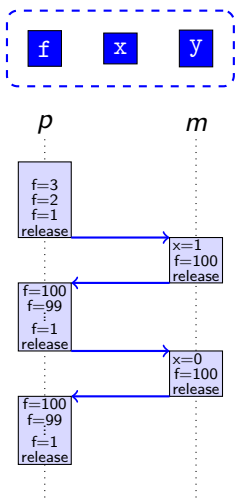
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RESOURCE ANALYSIS WITH INTERLEAVINGS (III)



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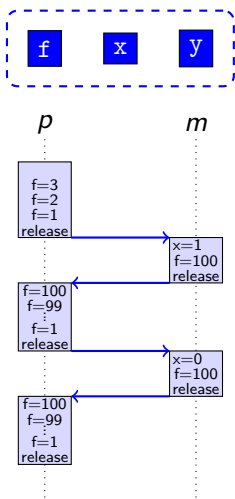
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$m()$

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6 while (x>0){
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- ▶ **3rd approach:** interleavings that modify shared memory are safe if they can only happen a *finite* number of times

RESOURCE ANALYSIS WITH INTERLEAVINGS (III)



$p()$

```
1 while (f>0){
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$m()$

```
6 while (x>0){
7   x = x-1;
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9   release;
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```

- ▶ **3rd approach:** interleavings that modify shared memory are safe if they can only happen a *finite* number of times
- ▶ Rely-guarantee reasoning:
 $\max(f) \times (\max(x) + 1)$



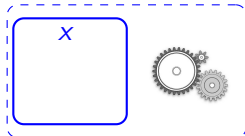
SUMMARY CONCURRENT PROGRAMS

- ▶ Basic resource analysis for sound results **APLAS'11**
- ▶ May-happen-in-parallel analysis **FORTE'12, LPAR'13, SAS'15**
- ▶ Rely-guarantee reasoning **ATVA'13, JAR'17**
- ▶ From now on: given a concurrent task m , we assume cost \mathcal{U}_m



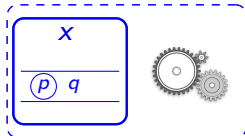
Distributed Systems

ADDING DISTRIBUTION



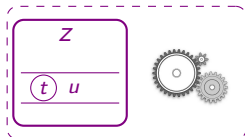
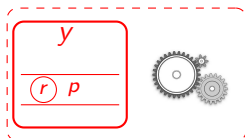
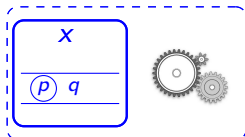
- ▶ `X = newLoc` to create a distributed location

ADDING DISTRIBUTION



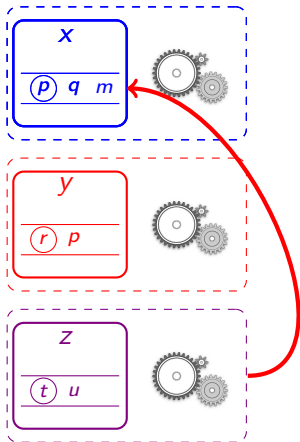
- ▶ $X = \text{newLoc}$ to create a distributed location
- ▶ A location has a queue of pending tasks and one active task

ADDING DISTRIBUTION



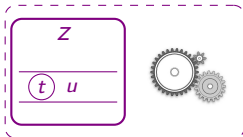
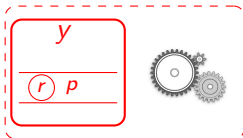
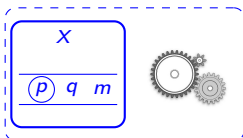
- ▶ $X = \text{newLoc}$ to create a distributed location
- ▶ A location has a queue of pending tasks and one active task
- ▶ Multiple locations can be created dynamically $y=\text{newLoc}; z=\text{newLoc}$

ADDING DISTRIBUTION



- ▶ `X = newLoc` to create a distributed location
- ▶ A location has a queue of pending tasks and one active task
- ▶ Multiple locations can be created dynamically `y=newLoc; z=newLoc`
- ▶ Asynchronous tasks can be added among locations: `x.m(w)` (in `z`)

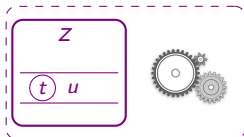
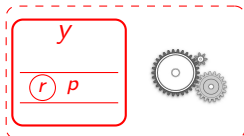
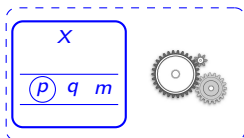
RESOURCE ANALYSIS WITH COST CENTERS



► Using cost analysis so far:

$$C = \mathcal{U}_p + \mathcal{U}_q + \mathcal{U}_m + \mathcal{U}_r + \mathcal{U}_p + \cdots + \mathcal{U}_t + \mathcal{U}_u$$

RESOURCE ANALYSIS WITH COST CENTERS



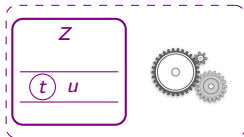
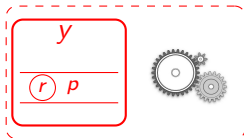
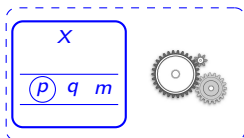
- ▶ Using cost analysis so far:

$$C = U_p + U_q + U_m + U_r + U_p + \dots + U_t + U_u$$

- ▶ We aim at having the cost at the level of distributed components

$$C_x = U_p + U_q + U_m \quad C_y = U_r + U_p \quad \dots$$

RESOURCE ANALYSIS WITH COST CENTERS



- ▶ Using cost analysis so far:

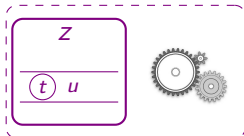
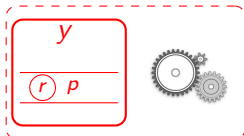
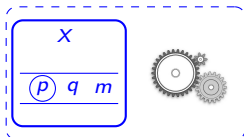
$$C = U_p + U_q + U_m + U_r + U_p + \dots + U_t + U_u$$

- ▶ We aim at having the cost at the level of distributed components

$$C_x = U_p + U_q + U_m \quad C_y = U_r + U_p \quad \dots$$

- ▶ Idea: use cost centers to separate the cost $c(x)$, $c(y)$, $c(z)$

RESOURCE ANALYSIS WITH COST CENTERS



- ▶ Using cost analysis so far:

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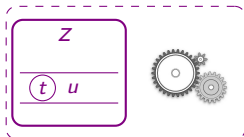
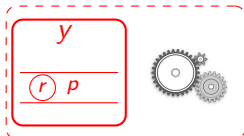
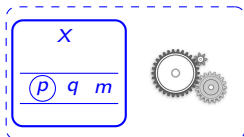
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- ▶ Idea: use cost centers to separate the cost $c(x)$, $c(y)$, $c(z)$

- ▶ When we analyze an instruction i , its cost C_i is added to the cost center of the x component: $c(x) \cdot C_i$

RESOURCE ANALYSIS WITH COST CENTERS



- ▶ Using cost analysis so far:

$$C = U_p + U_q + U_m + U_r + U_p + \dots + U_t + U_u$$

- ▶ We aim at having the cost at the level of distributed components

$$C_x = U_p + U_q + U_m \quad C_y = U_r + U_p \quad \dots$$

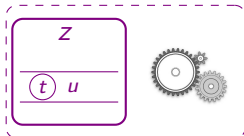
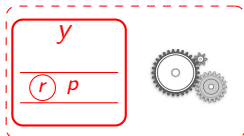
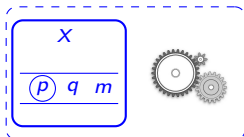
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- ▶ When we analyze an instruction i , its cost C_i is added to the cost center of the x component: $c(x) \cdot C_i$

- ▶ Global cost expression:

$$c(x) \cdot (U_p + U_q + U_m) + c(y) \cdot (U_r + U_p) + c(z) \cdot (U_t + U_u)$$

RESOURCE ANALYSIS WITH COST CENTERS



- ▶ Using cost analysis so far:

$$C = U_p + U_q + U_m + U_r + U_p + \dots + U_t + U_u$$

- ▶ We aim at having the cost at the level of distributed components

$$C_x = U_p + U_q + U_m \quad C_y = U_r + U_p \quad \dots$$

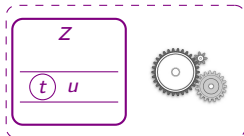
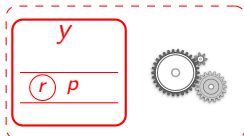
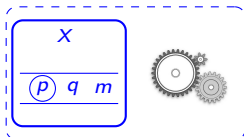
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- ▶ When we analyze an instruction i , its cost C_i is added to the cost center of the x component: $c(x) \cdot C_i$

- ▶ Global cost expression:

$$c(x) \cdot (U_p + U_q + U_m) + \underline{c(y)} \cdot \underline{(U_r + U_p)} + \underline{c(z)} \cdot \underline{(U_t + U_u)}$$

RESOURCE ANALYSIS WITH COST CENTERS



- ▶ Using cost analysis so far:

$$C = U_p + U_q + U_m + U_r + U_p + \dots + U_t + U_u$$

- ▶ We aim at having the cost at the level of distributed components

$$C_x = U_p + U_q + U_m \quad C_y = U_r + U_p \quad \dots$$

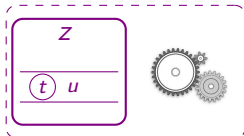
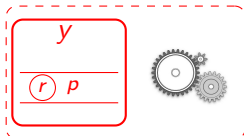
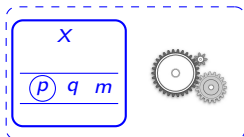
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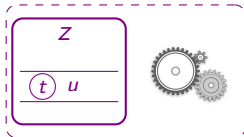
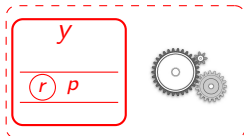
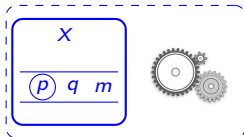
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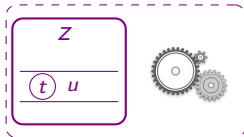
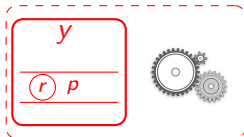
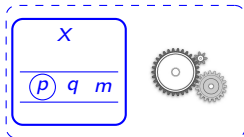
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COST CENTERS OF DIFFERENT TYPES

- ▶ Cost centers are a general concept that allows us to distinguish within the UB different aspects:

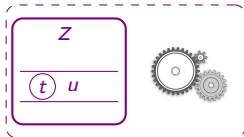
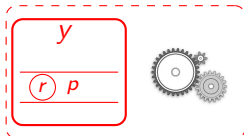
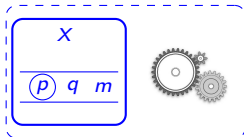


COST CENTERS OF DIFFERENT TYPES



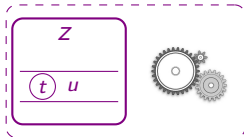
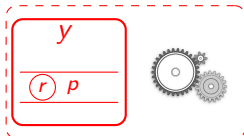
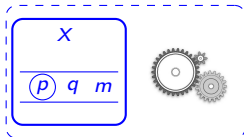
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COST CENTERS OF DIFFERENT TYPES



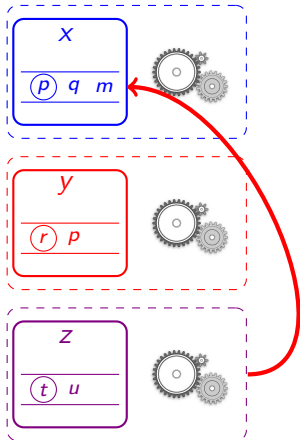
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COST CENTERS OF DIFFERENT TYPES



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- ▶ **Task level centers:** cost center $c(m)$ per method
$$c(m) * C_m + c(p) * \dots$$
- ▶ **Multi-component cost centers:** cost centers of the form $c(z, x)$, i.e., when we find an instruction `x.m(w)` in `z` we do $c(z, x) * \text{size}(w)$



Parallel Cost



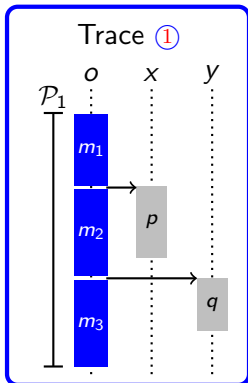
PARALLEL COST

- ▶ **Serial cost:** accumulate costs from different locations
- ▶ **Limitation:** ignore the parallelism of the distributed execution model.
- ▶ **New analysis:** infer the **parallel cost** of distributed systems (maximum cost between parallel tasks)
- ▶ **Use:** know if an application succeeds in exploiting the parallelism of the distributed locations, overall resource consumption

```
void m (int n) {  
    ... //  $m_1$   
    x.p(n);  
    ... //  $m_2$   
    y.q(n);  
    ... //  $m_3$   
}
```

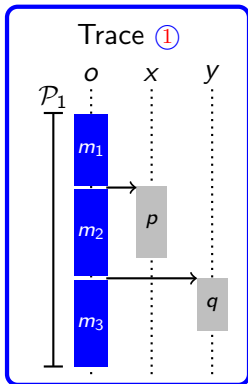
PARALLEL COST

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PARALLEL COST

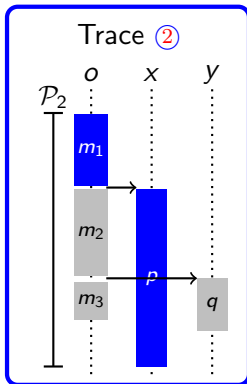
```
void m (int n) {  
    ... // m1  
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    ... // m2  
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    ... // m3  
}
```



$$\mathcal{P}_1 = \mathcal{U}_{m_1} + \mathcal{U}_{m_2} + \mathcal{U}_{m_3}$$

PARALLEL COST

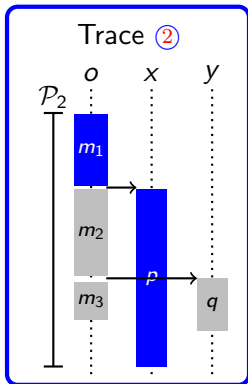
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$$\mathcal{P}_1 = \mathcal{U}_{m_1} + \mathcal{U}_{m_2} + \mathcal{U}_{m_3}$$

PARALLEL COST

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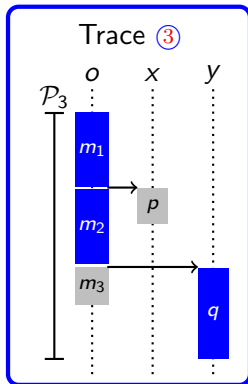


$$\mathcal{P}_1 = \mathcal{U}_{m_1} + \mathcal{U}_{m_2} + \mathcal{U}_{m_3}$$

$$\mathcal{P}_2 = \mathcal{U}_{m_1} + \mathcal{U}_p$$

PARALLEL COST

```
void m (int n) {  
    ... // m1  
    x.p(n);  
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    y.q(n);  
    ... // m3  
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```

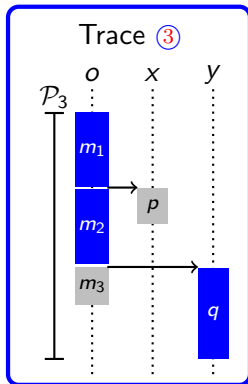


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PARALLEL COST

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    ... // m3  
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```



$$\mathcal{P}_1 = \mathcal{U}_{m_1} + \mathcal{U}_{m_2} + \mathcal{U}_{m_3}$$

$$\mathcal{P}_2 = \mathcal{U}_{m_1} + \mathcal{U}_p$$

$$\mathcal{P}_3 = \mathcal{U}_{m_1} + \mathcal{U}_{m_2} + \mathcal{U}_q$$

PARALLEL COST

```
void m (int n) {  
    ... // m1  
    x.p(n);  
    ... // m2  
    y.q(n);  
    ... // m3  
}
```

Trace ③

	o	x	y
\mathcal{P}_3	⋮	⋮	⋮
└	■		

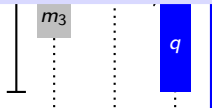
The *parallel cost* of the program is the maximum of all possible traces:

$$\mathcal{P} = \max(\mathcal{P}_1, \mathcal{P}_2, \mathcal{P}_3) < \text{Serial}$$

$$\mathcal{P}_1 = \mathcal{U}_{m_1} + \mathcal{U}_{m_2} + \mathcal{U}_{m_3}$$

$$\mathcal{P}_2 = \mathcal{U}_{m_1} + \mathcal{U}_p$$

$$\mathcal{U}_{m_1} + \mathcal{U}_{m_2} + \mathcal{U}_q$$





PARALLEL COST ANALYSIS

Program

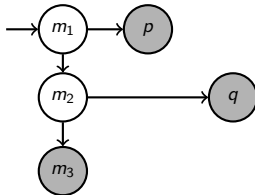


Distributed Flow Graph

PARALLEL COST ANALYSIS

Program

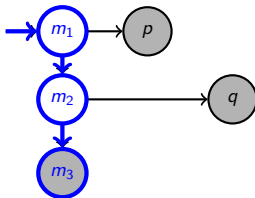
Distributed Flow Graph



PARALLEL COST ANALYSIS

Program

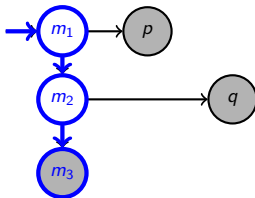
Distributed Flow Graph



PARALLEL COST ANALYSIS

Program

Distributed Flow Graph

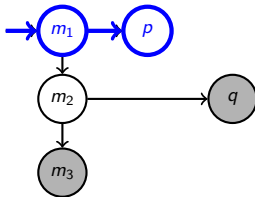


$$N_1 = \{m_1, m_2, m_3\}$$

PARALLEL COST ANALYSIS

Program

Distributed Flow Graph

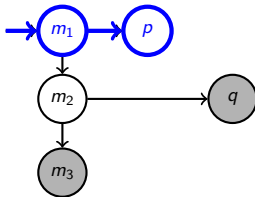


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PARALLEL COST ANALYSIS

Program

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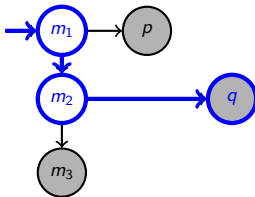
$$N_1 = \{m_1, m_2, m_3\}$$

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PARALLEL COST ANALYSIS

Program

Distributed Flow Graph



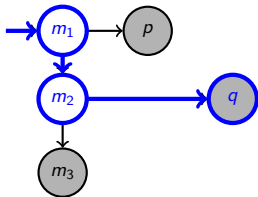
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PARALLEL COST ANALYSIS

Program

Distributed Flow Graph



$$N_1 = \{m_1, m_2, m_3\}$$

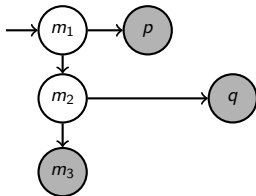
$$N_2 = \{m_1, p\}$$

$$N_3 = \{m_1, m_2, q\}$$

PARALLEL COST ANALYSIS

Program

Distributed Flow Graph



$$N_1 = \{m_1, m_2, m_3\}$$

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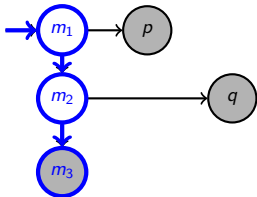
$$N_3 = \{m_1, m_2, q\}$$

$$Serial = c(m_1) \cdot \mathcal{U}_{m_1} + c(m_2) \cdot \mathcal{U}_{m_2} + c(m_3) \cdot \mathcal{U}_{m_3} + c(p) \cdot \mathcal{U}_p + c(q) \cdot \mathcal{U}_q$$

PARALLEL COST ANALYSIS

Program

Distributed Flow Graph



$$N_1 = \{m_1, m_2, m_3\}$$

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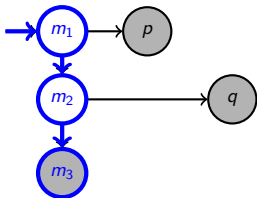
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PARALLEL COST ANALYSIS

Program

Distributed Flow Graph



$$N_1 = \{m_1, m_2, m_3\}$$

$$N_2 = \{m_1, p\}$$

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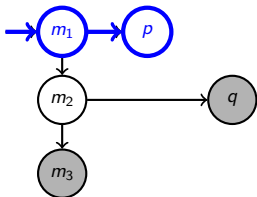
$$Serial = c(m_1) \cdot \mathcal{U}_{m_1} + c(m_2) \cdot \mathcal{U}_{m_2} + c(m_3) \cdot \mathcal{U}_{m_3} + \cancel{c(p) \cdot \mathcal{U}_p} + \cancel{c(q) \cdot \mathcal{U}_q}$$

$$UB|_{N_1} = \mathcal{U}_{m_1} + \mathcal{U}_{m_2} + \mathcal{U}_{m_3}$$

PARALLEL COST ANALYSIS

Program

Distributed Flow Graph



$$N_1 = \{m_1, m_2, m_3\}$$

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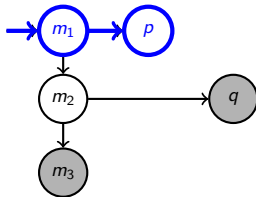
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PARALLEL COST ANALYSIS

Program

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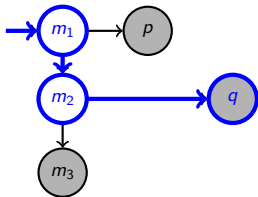
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PARALLEL COST ANALYSIS

Program

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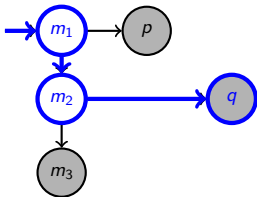
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PARALLEL COST ANALYSIS

Program

Distributed Flow Graph



$$N_1 = \{m_1, m_2, m_3\}$$

$$N_2 = \{m_1, p\}$$

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$$Serial = c(m_1) \cdot \mathcal{U}_{m_1} + c(m_2) \cdot \mathcal{U}_{m_2} + \cancel{c(m_3) \cdot \mathcal{U}_{m_3}} + \cancel{c(p) \cdot \mathcal{U}_p} + c(q) \cdot \mathcal{U}_q$$

$$UB|_{N_1} = \mathcal{U}_{m_1} + \mathcal{U}_{m_2} + \mathcal{U}_{m_3}$$

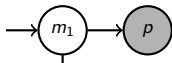
$$UB|_{N_2} = \mathcal{U}_{m_1} + \mathcal{U}_p$$

$$UB|_{N_3} = \mathcal{U}_{m_1} + \mathcal{U}_{m_2} + \mathcal{U}_q$$

PARALLEL COST ANALYSIS

Program

Distributed Flow Graph



The *parallel cost* of the program is the maximum of all possible UB's:

$$UB^P = \max(UB_{N_1}, UB_{N_2}, UB_{N_3}) < \text{Serial}$$

$$N_1 = \{m_1, m_2, m_3\}$$

$$N_2 = \{m_1, p\}$$

$$N_3 = \{m_1, m_2, q\}$$

$$UB = c(m_1) \cdot \mathcal{U}_{m_1} + c(m_2) \cdot \mathcal{U}_{m_2} + c(m_3) \cdot \mathcal{U}_{m_3} + c(p) \cdot \mathcal{U}_p + c(q) \cdot \mathcal{U}_q$$

$$UB|_{N_1} = \mathcal{U}_{m_1} + \mathcal{U}_{m_2} + \mathcal{U}_{m_3}$$

$$UB_{N_2} = \mathcal{U}_{m_1} + \mathcal{U}_p$$

$$UB_{N_3} = \mathcal{U}_{m_1} + \mathcal{U}_{m_2} + \mathcal{U}_q$$



Demo SACO



Peak Cost



MOTIVATION

- ▶ **Non-cumulative resources:** are acquired and then released
- ▶ **New notion of cost:** infer the **peak** cost vs. the **total** cost
- ▶ **Technical difficulty:** not enough to reason on the final state of the execution, the upper bound on the cost can happen at any intermediate step
- ▶ **Key feature:** framework can be instantiated to measure any type of non-cumulative resource that is acquired and (optionally) freed.



HANDLING RESOURCES

- ▶ Two instructions for handling resources:
 - ▶ `y = acquire(e)` allocates the amount of resources stated by expression `e`.
 - ▶ `release y` releases resources referenced by `y`.
- ▶ **resource leaks** when
 - ▶ Reusing a resource variable without releasing previous resources.
 - ▶ Reaching the end of a method without releasing a resource variable.



PEAK COST: MOTIVATING EXAMPLE

```
1 main (int s, int n){
2   x = acquire(k1);
3   r = acquire(k2);
4   r = acquire(s);
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7   release x;
8 }
```



PEAK COST: MOTIVATING EXAMPLE

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1 main (int s, int n){
2  x = acquire(k1);
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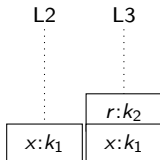
L2



x:k₁

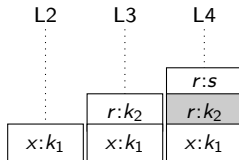
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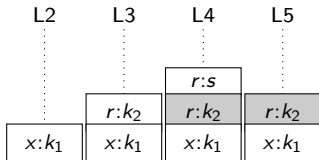
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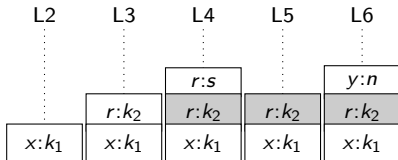
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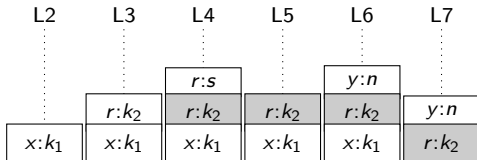
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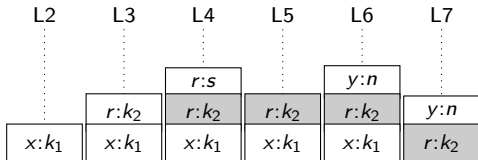
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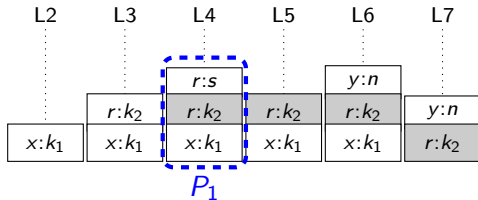
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$$\text{Total} = k_1 + k_2 + s + n$$

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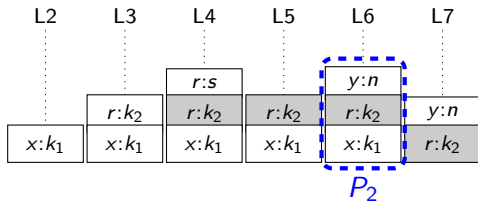


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$$P_1 = k_1 + k_2 + s$$

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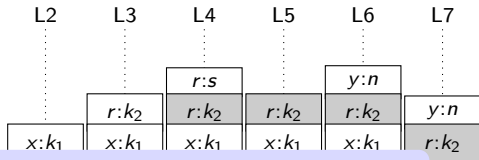
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$$P_1 = k_1 + k_2 + s$$

$$P_2 = k_1 + k_2 + n$$

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```



The *peak cost* is the maximum between them:

$$Peak = \max(P_1, P_2) < Total$$

$$Total = k_1 + k_2 + s + n$$

$$P_1 = k_1 + k_2 + s$$

$$P_2 = k_1 + k_2 + n$$



SIMULTANEOUS RESOURCE ANALYSIS

```
1 main (int s, int n) {
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SIMULTANEOUS RESOURCE ANALYSIS

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$$A_1 = \{a_2, a_3, a_4\}$$



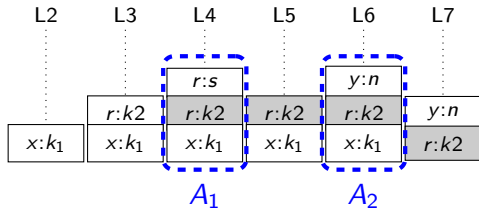
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$$A_1 = \{a_2, a_3, a_4\}$$

$$A_2 = \{a_2, a_3, a_6\}$$

SIMULTANEOUS RESOURCE ANALYSIS

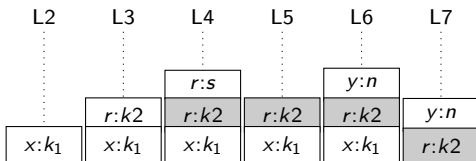


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SIMULTANEOUS RESOURCE ANALYSIS

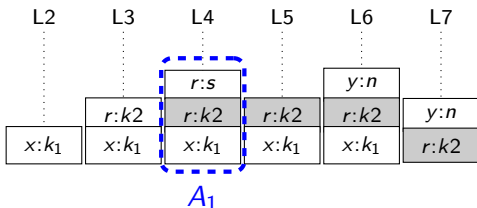


$$A_1 = \{a_2, a_3, a_4\}$$

$$A_2 = \{a_2, a_3, a_6\}$$

$$Total = c(a_2) \cdot k_1 + c(a_3) \cdot k_2 + c(a_4) \cdot s + c(a_6) \cdot n$$

SIMULTANEOUS RESOURCE ANALYSIS



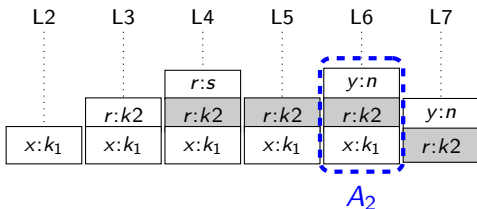
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$$UB|_{A_1} = k_1 + k_2 + s$$

SIMULTANEOUS RESOURCE ANALYSIS



$$A_1 = \{a_2, a_3, a_4\}$$

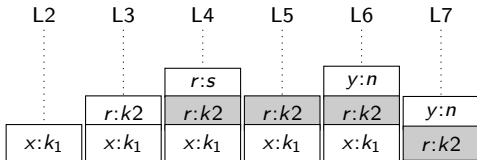
$$A_2 = \{a_2, a_3, a_6\}$$

$$Total = c(a_2) \cdot k_1 + c(a_3) \cdot k_2 + \cancel{c(a_4) \cdot s} + c(a_6) \cdot n$$

$$UB|_{A_1} = k_1 + k_2 + s$$

$$UB|_{A_2} = k_1 + n + k_2$$

SIMULTANEOUS RESOURCE ANALYSIS



The UB on the *peak cost* of the program is the maximum of all UB's:

$$UB^N = \max(UB_{A_1}, UB_{A_2}) < Total$$

$$Total = c(a_2) \cdot k_1 + c(a_3) \cdot k_2 + c(a_4) \cdot n + c(a_6) \cdot s$$

$$UB|_{A_1} = k_1 + k_2 + s$$

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Demo SACO



- ▶ Cost centers based resource analysis **APLAS'11**
- ▶ New performance indicators **iFM'13**
- ▶ Parallel cost analysis **SAS'15**
- ▶ Peak cost analysis **TACAS'15**



CONCLUSIONS

- ▶ Cost Analysis
 - ▶ research on cost analysis dates back to 1975
 - ▶ generating and solving different forms of recurrence relations



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- ▶ Integrated in the SACO system, Static Analyzer for Concurrent Objects



CREDITS

<http://costa.ls.fi.upm.es>

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